

## Seed Case 1

### **Society of Entertainment Research**

The Society of Entertainment Research (SoER) is a network of researchers with a particular interest in entertainment culture, and in particular youth entertainment.

The Society includes historians, social scientists, public librarians, local groups and individual enthusiasts among others.

Although most of its members are academics, **some are not**.

The Society wants to develop a digital archive that showcases the research of its members.

They have **and continue** to collect a wide range of data in their projects including: interviews, photographs, posters, programs and tickets from events such as dances and sporting occasions.

Most of their material has been digitised (for example an interview may have an audio file, a transcript and metadata).

Since the Society is a voluntary association they do not have any technical support and would like individual researchers to be able to manage their own content.

Some of the members would be interested in archiving this material, although they have some ethical concerns in terms of making it available to the wider public.